

EMORY & HENRY COLLEGE



Emory & Henry Intramural Dodgeball Rules

Games will be played on a basketball court by teams of 6 players each. Five balls will be used for the game.

The format will be best two (2) out of three (3) games. The championship game will be best of 5 games. A time limit of 5 minutes per game. If after the 7 min. time limit an equal number of players from each team are still remaining in play, a sudden death will occur and the first team to lose a player will lose that game.

Upon being hit by a ball, the "out" player must stand in a designated area until the end of the game. The team with the last player "standing" will be declared the winner and will advance to the next round of the tournament.

Players can use a ball to defensively deflect an incoming attack.

Players can not catch a ball while holding a ball. Penalty- Player attempting to catch the ball while holding on to another will be out.

If a player catches a ball thrown by a player of the opposing team, the thrower will be out.

An official can warn players that hold on to the ball for extended periods of time to "get rid of the ball". After that warning, the official will initiate a 10 second count for said player to get rid of the ball. After that 10 second count, if the player has not released the ball they will be out.

All players will be out if they are hit anywhere on the body by a ball that is legally thrown. (exception will be if they are hit in the head)

If a player is hit in the head while trying to avoid a throw, they are out. This call is a judgment call by the official.

If the ball comes in contact with the ground, ceiling, wall or another person, that player will not be out.